
Roguemance Cracked



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About This Game

R♥GUEMANCE

Roguemance is a roguelite with romance. Each battle is a date! Meet love interests, fight relationship problems and make heart-breaking decisions.

EACH BATTLE IS A DATE

Fight by your lover's side! Combat is where you get to know them and find out if they are a good fit for you. Compromise or die!

A LOVE FOR EVERYONE

Everyone deserves love! You'll surely find a partner that fits you in Roguemance.

FIND PROCEDURAL LOVE

Procedurally generated companions with distinct appearances, personalities and abilities. Find one you love!

EXPLORE THE HEARTPELAGO

A heart-shaped island is the setting you will explore. But this land of love is in trouble! Can you mend your broken heart?

GROW RELATIONSHIPS

Each partner has an opinion on what to do and where to go. Keep them happy or they will break up. Or find someone who suits you!



Title: Roguемance
Genre: Indie, RPG, Strategy
Developer:
Lucas Molina
Publisher:
Lucas Molina
Release Date: 14 Feb, 2018

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English







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I liked it and enjoyed it. There are points in the game where you have to follow the plot line, At the beginning of the game you have options to fast travel. I suggest you dont as you need experience and salvage. If you dont get those things you cannot progress. There are "gear" check spots in the game and if your mothership, pilots and fighters are not up to it you cannot progress. When given the option to hire mercs to get the mercenary mothership take it. Its a cheap investment but you must have the cash. I only used quick travel once I had over a million credits and even then not always.. I had a lot of fun with this game. It's simple, but well made. All the characters were likeable, and I enjoyed the story. This is not a hardcore game, it's just a light-hearted game with a simple story, and fun gameplay. I found it very relaxing.

My only complaint with it was the Tower Crash-glitch. Don't get into too many Tower battles. Exit the tower and save often if you go there.. One of the best games I've played on pc and console, really love the story and the characters.. This is like a radioactive zone for achievement hunters like me , easy 100 achievements but the ammount of cringe is like 2500. This game has a few problems that need to be fixed. First, the story is really bad. The game is about some old professor who is accused of experimenting on people. So this girl (which you control) wants to find out more about it. Don't even ask me who she is or where she came from because I have no idea. Second, there is no map or mini-map in the whole game. You will have to work your way through each level and remember if you've been to this place before or not. Lastly, ammo is very limited and it takes a few tries to kill just one enemy since there is no tutorial at the start of the game.. The game is good, the only thing that needs immediate attention are the tracks. They need to be a little wider, most of the time I dont want to go to the pit stop. But thats where I go, if the tracks where wider. I would have a chance to steer away.

The other problem is the handling of cars, the handling needs fixing. Cant control the cars very well, the controls are too sensitive.

The sound, graphics are great, but what I said above hinders it.. KickBeat is something I found in a steam discussion sharing games that could be music driven, as it was currently 80% off; I had to give it a try!

The first thing that is worth noting is that this game seems primarily a single player campaign game with a set playlist of songs, which chapter by chapter go through a story.

I was only interested in this game for the additional feature of being able to import your own local music files once you have gotten past the first chapter of the campaign (which is the first four levels). For that reason, this review will be a little partial. I can't say that I'm giving this a full review, as I basically played an extra feature, and not the main game.

With that said, the part of the campaign that I did play was fun. You play as a young martial artist, who is trying to protect "the sphere", the magical entity of which all music is held, from the bad guys. You smack up your enemies to the beat of music, and the tracks seemed fast-paced but varied.

It also seemed as if this game had a comedic element to it. It actually seems fun, and maybe at some point I'll play through the campaign entirely.

The part I actually wanted to play though, the "beat your music" feature, was actually quite interesting. As far as the genre goes, this is something a bit different. I was hoping you didn't have to get too far in the campaign to unlock the feature, and you didn't, which was good. The four levels you need to play to unlock it acted as a decent practice time to get used to the game.

You direct the game to your locally stored music files, and it comes up with a little interface which helps create your custom level. At first glance I was a little worried, as it asks you for the beats per minute and the beat start for your song. That's not something I imagine people generally know, so I worried it was going to be a problem.

Thankfully, there is an option to start the "BPM calculator". The game will play you sections of the song, and you can tap the beat in to help it get an idea of how to calculate the song. I did it several times, with various different types of songs, and it seemed to work pretty well for me.

I tried both tapping the beat of the bass line, and tapping along to the vocals, and both seemed to come out with decent levels. Once the level is created, it's stored and you can play it whenever you like. If you mess up the rhythm, and it's a little off, you can even go back and edit already made songs, to try and fine tune the level.

Once your level is made, you can choose your difficulty, and customise your environment, character and outfit assumingly to

ones you have unlocked.

As a music driven game, it's pretty alright. I wouldn't say it's the best, but it's definitely a bit different and a bit of fun. Of course, it's not meant to be a music driven game, so it's understandable that this "additional feature" is only alright. The main game is where the attraction is, and it seems like a fun game.

All in all I think it's worth a go! If you're only into the music driven bit like I am, definitely buy this when it's on sale. Otherwise, if you think the main campaign looks like something you'd play, straight up give it a go. It's a fun little rhythm game with a martial arts and music based story line and a quirky humour.

TL;DR : I played it for the "beat your music" additional feature, which is fun, but you should really be buying it for the main game which is a single player story campaign. A fun little story plays out as you beat people up to a set playlist of music. The "beat your music" feature is pretty easy to use, and you can create a whole collection of levels using your favourite songs.

For more reviews of this genre, check out my curator page [The Best: Music Driven Games 🎵](#)

Controller support: Included

Local music files: Included

Online streaming: Not included

Just collect for the badge :). More like Chronicles of Glitches and Bugs. Total [?]. This game is an absolute mess that has apparently already been abandoned by its crummy developer. Says full controller support but my Xbox 360 pad has yet to work with this POS. Played with the keyboard and was aghast at just how horrible this game is.

Don't expect this to ever leave Early Access and do not waste your time and money on this turd

Dear developer - Stop polluting Steam and video games in general with your crap. [?]. Zu schwer,wenig erklärungen..wenn meine Gepanzerten Fahrzeuge mit einem Schuss sterben,und ein Schuss genügt 20 Reiter zu töten läuft etwas falsch..dazu muss man wissen das der gegner dazu eine größere Reichweite hat was Kanonen angeht,und man eine Begrenzte Anzahl an Einheiten hat. dadurch das der Gegner nur Sekunden zum Nachladen braucht kann man nichtmal nahe genug ran um ihn zu treffen,teils sieht man sie nichtmal und ist schon zerstört. Neat short. Nothing spectacular, just a good short story in VR.. Don't buy this game if u don't know how to send an email to reset ur password

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